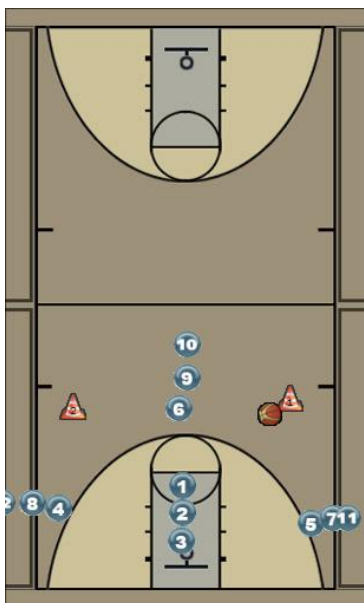




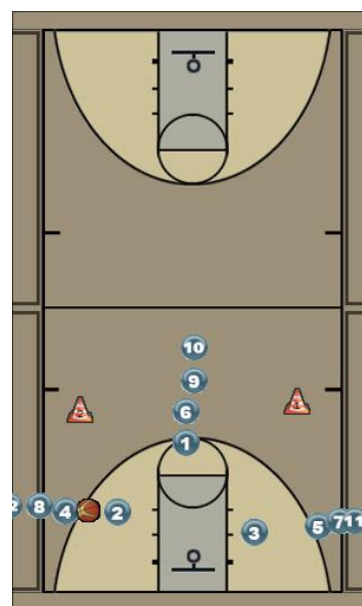
Numbers Rebounding

Movement 1



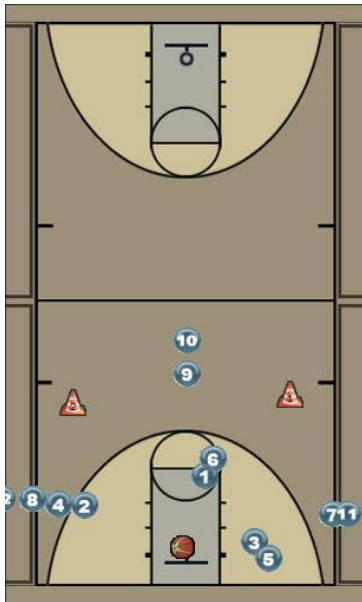
Cones are coaches. 1,2,3 are defense. Coach calls a number and throws the ball to one of the perimeter player That number contests the shot and blocks out. Other defensive players communicate and block out.

TWO

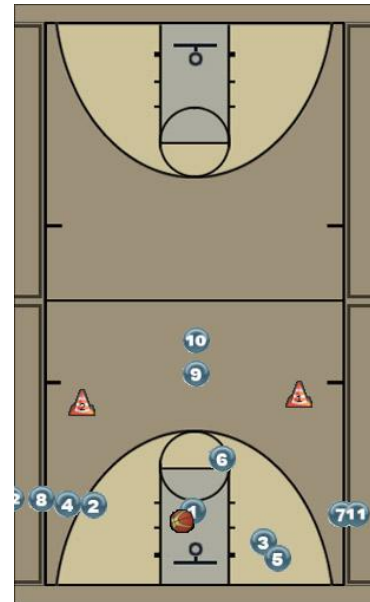


TWO!

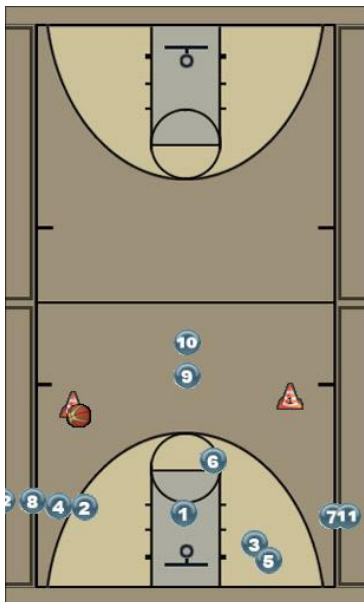
Movement 3



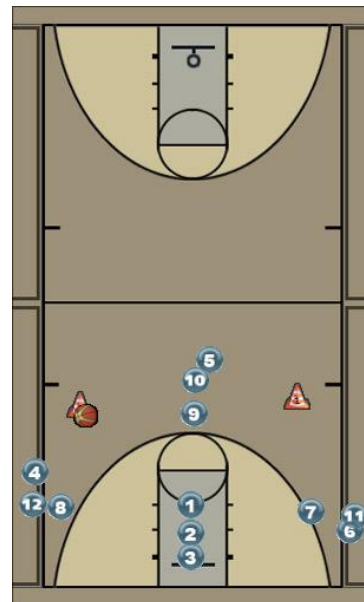
Movement 4



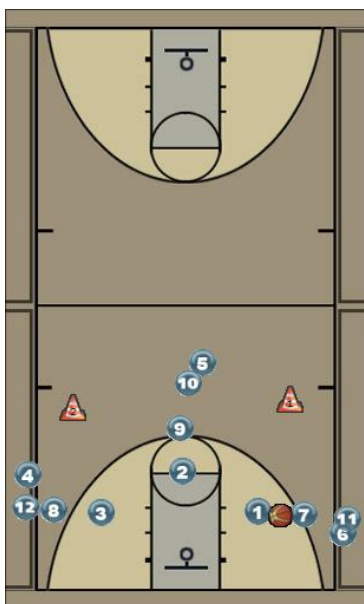
Movement 5



Movement 6

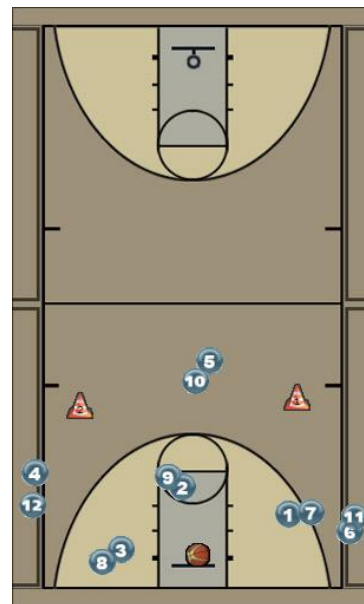


ONE



ONE!

Movement 8

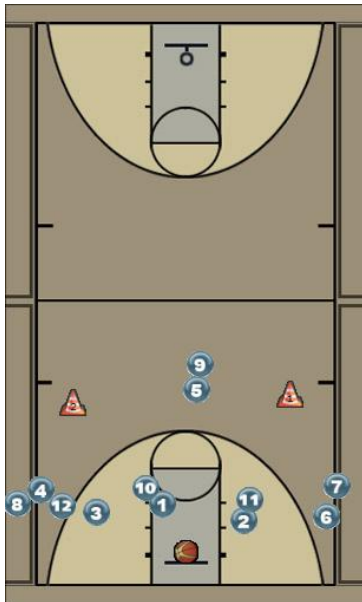


The diagram illustrates a basketball court layout for a 12-player drill. The court is divided into two halves. The top half shows a key with a center circle and a free-throw line. The bottom half shows a key with a center circle and a free-throw line. Player positions are indicated by numbered blue circles (1-12) and red triangles (1 and 2).

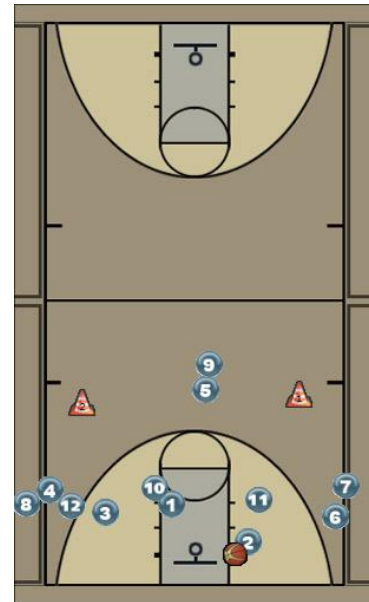
- Top Half:**
 - Player 1 is at the center circle.
 - Player 2 is at the free-throw line.
 - Player 3 is at the top of the key.
 - Player 4 is at the top of the key.
 - Player 5 is at the top of the key.
 - Player 6 is at the top of the key.
 - Player 7 is at the top of the key.
 - Player 8 is at the top of the key.
 - Player 9 is at the top of the key.
 - Player 10 is at the top of the key.
 - Player 11 is at the top of the key.
 - Player 12 is at the top of the key.
- Bottom Half:**
 - Player 1 is at the center circle.
 - Player 2 is at the free-throw line.
 - Player 3 is at the top of the key.
 - Player 4 is at the top of the key.
 - Player 5 is at the top of the key.
 - Player 6 is at the top of the key.
 - Player 7 is at the top of the key.
 - Player 8 is at the top of the key.
 - Player 9 is at the top of the key.
 - Player 10 is at the top of the key.
 - Player 11 is at the top of the key.
 - Player 12 is at the top of the key.

THREE!

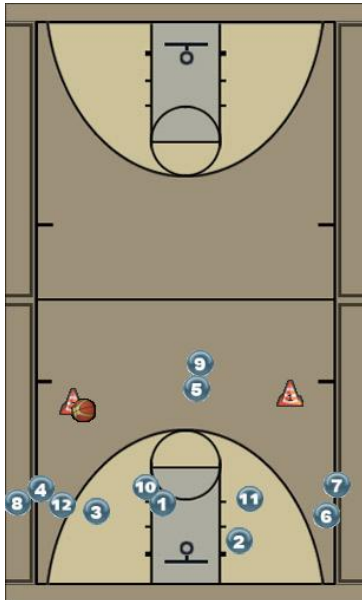
Movement 13



Movement 14



Movement 15



Movement 16

