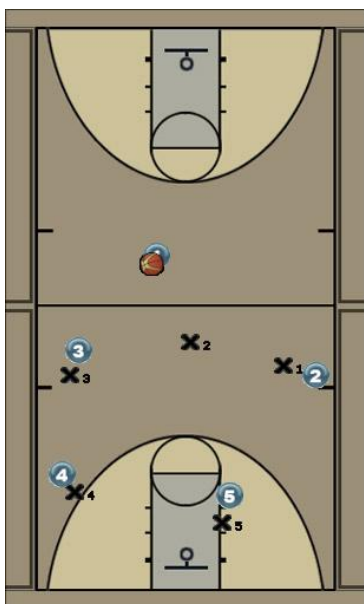
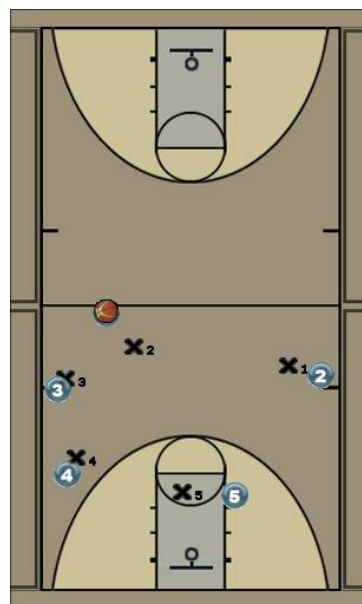


# Wild

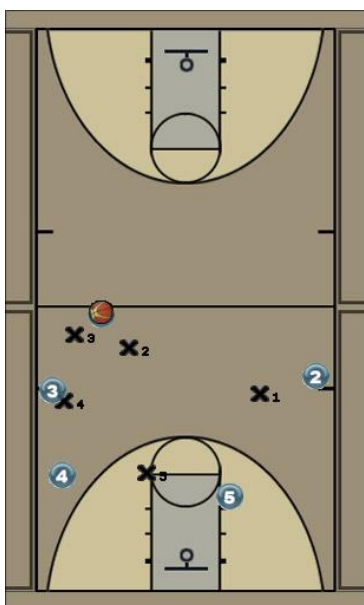
**Initial Set**



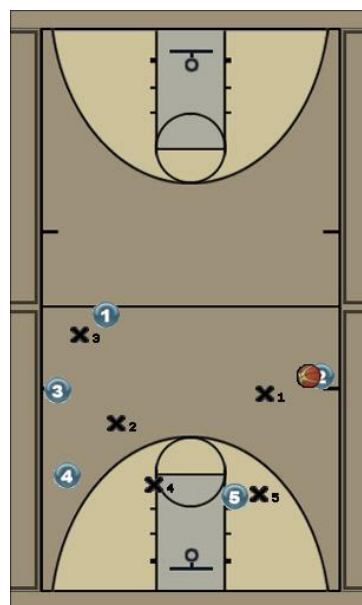
**Movement 2**



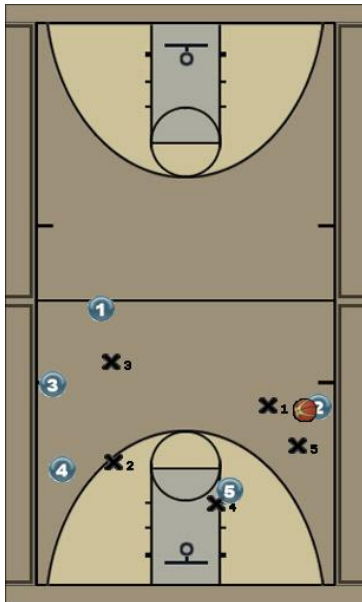
**trap**



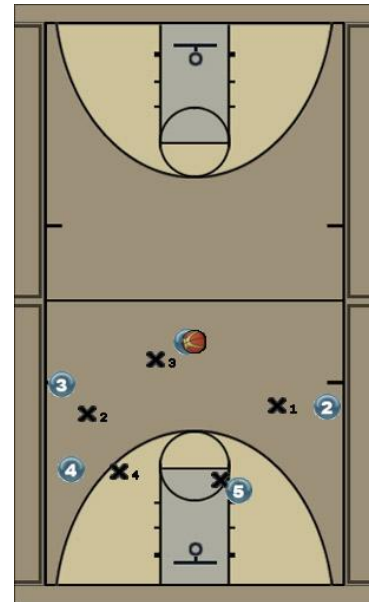
**Movement 4**



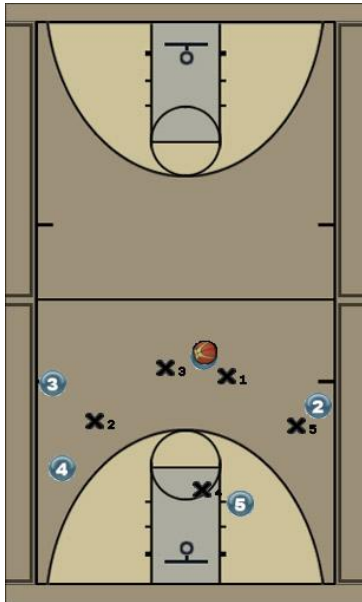
### Movement 5



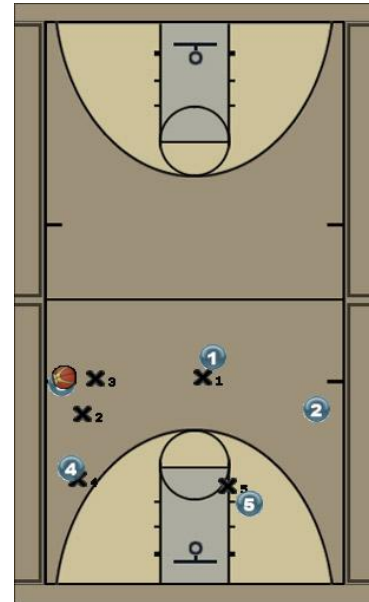
### Movement 6



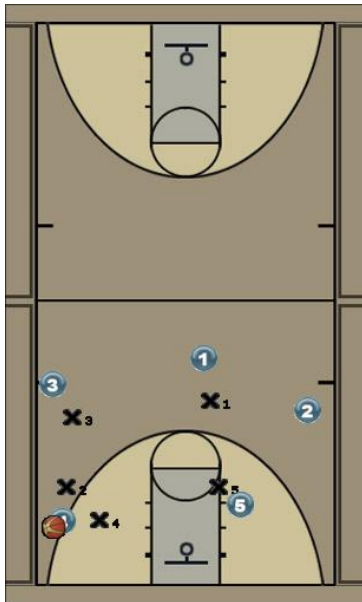
### Movement 7



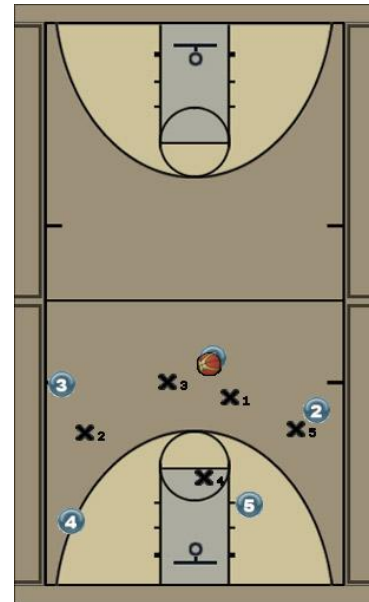
### Movement 8



## Movement 9



## Movement 10



## Movement 11

