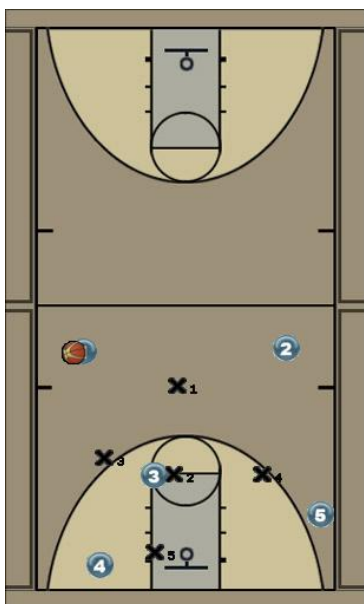
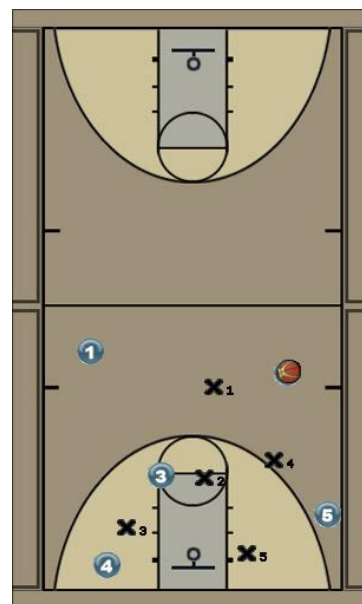


HourGlass

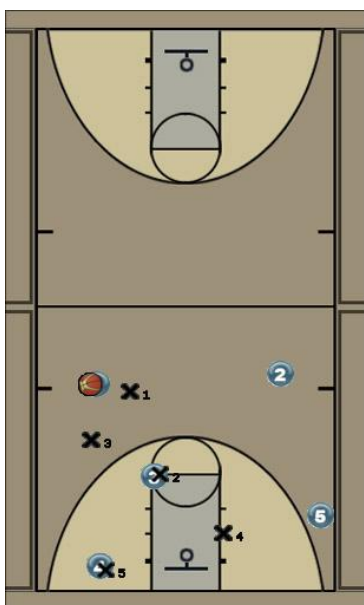
Initial Set



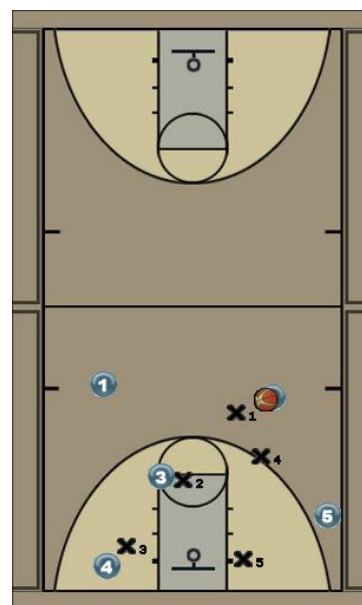
Movement 2



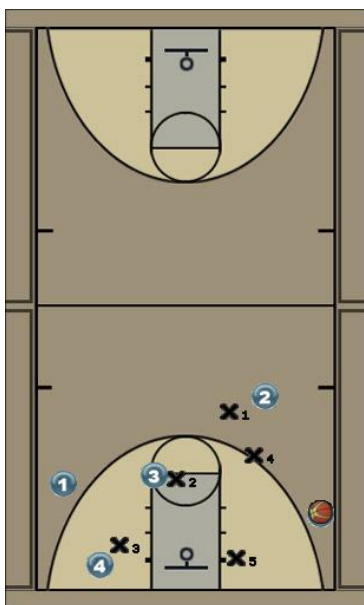
Movement 3



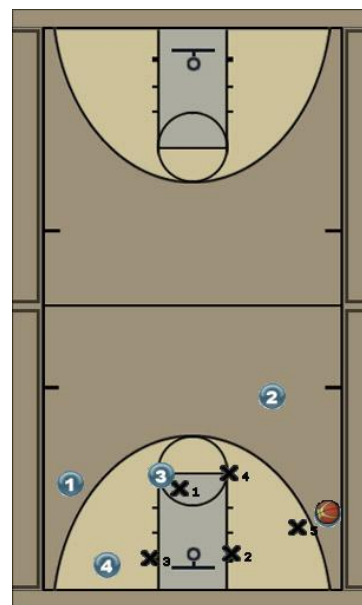
Movement 4



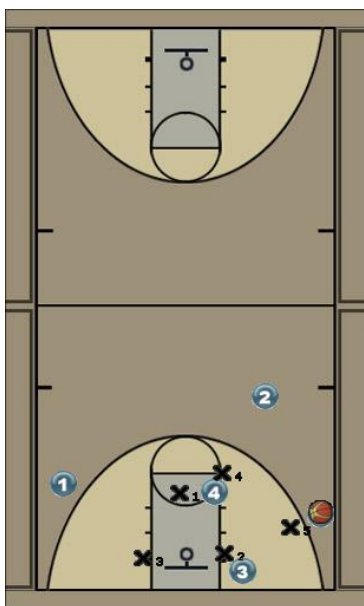
Movement 5



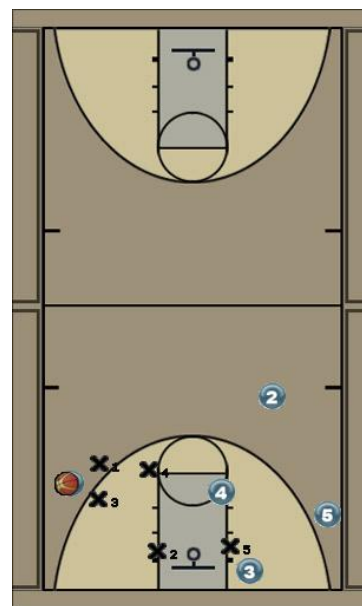
Movement 6



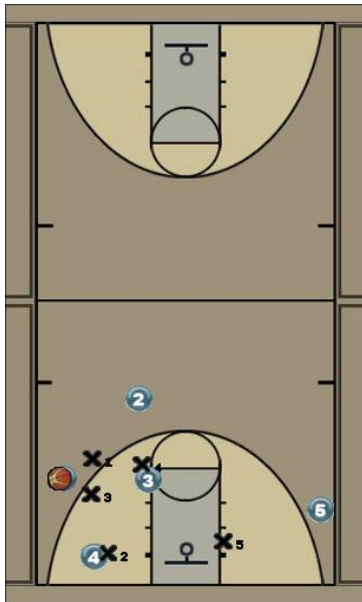
Movement 7



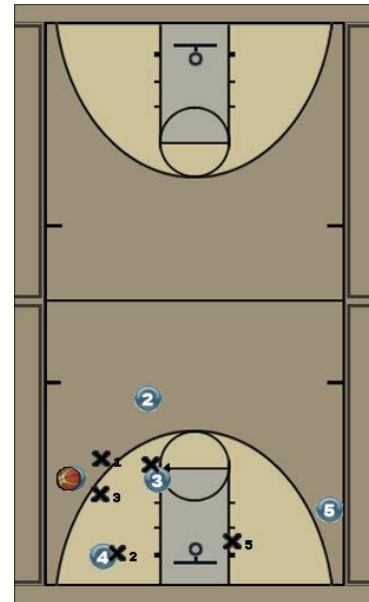
Movement 8



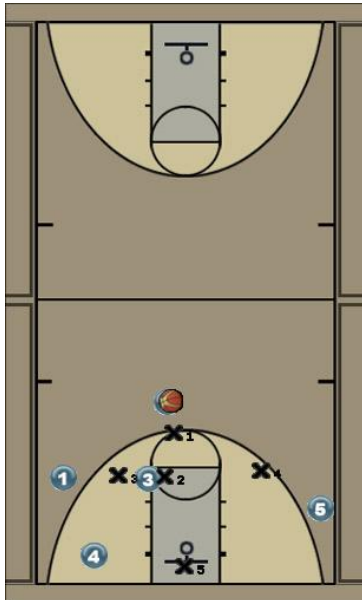
Movement 9



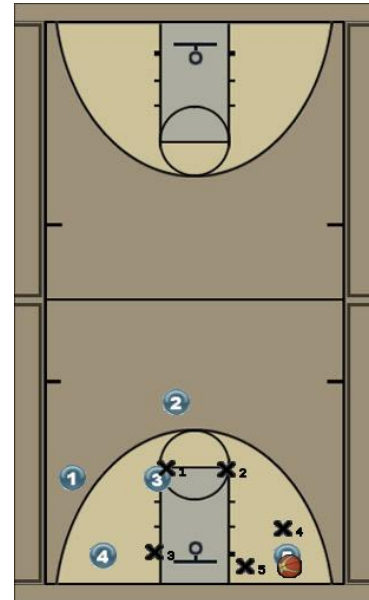
Movement 10



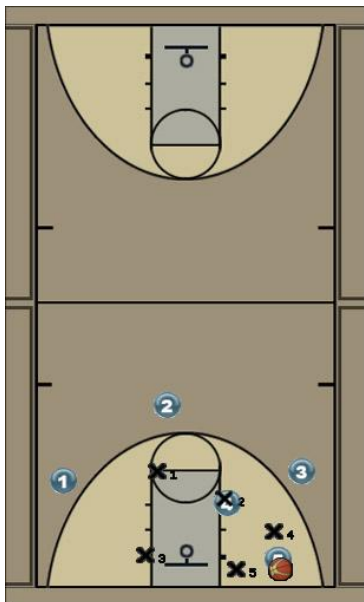
Movement 11



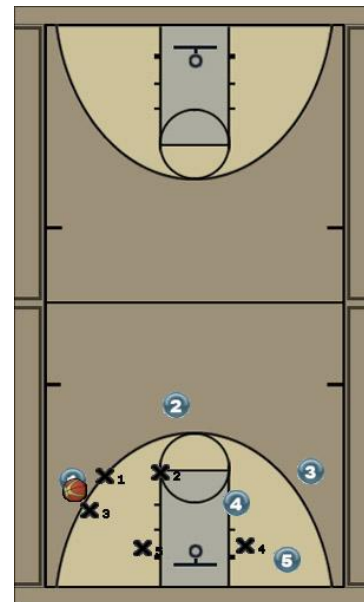
Movement 12



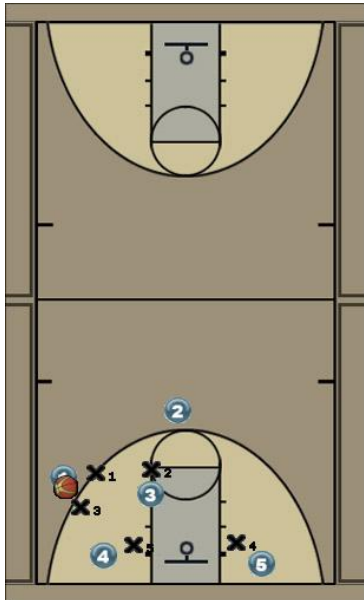
Movement 13



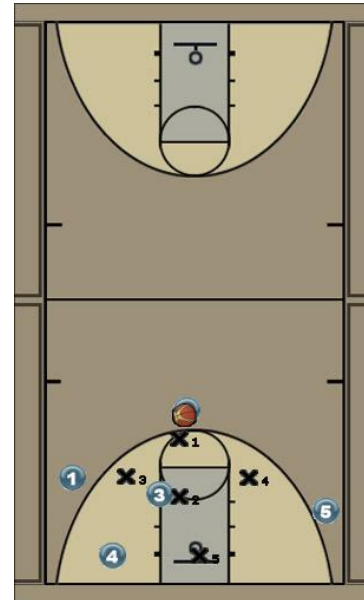
Movement 14



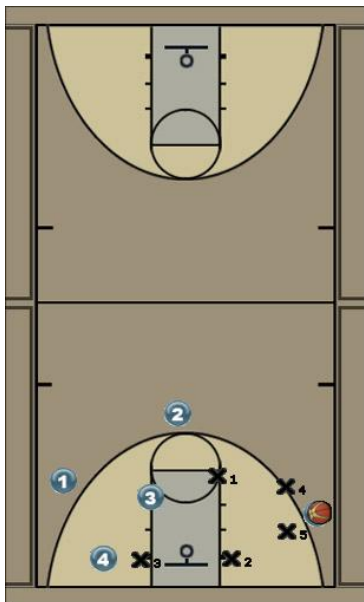
Movement 15



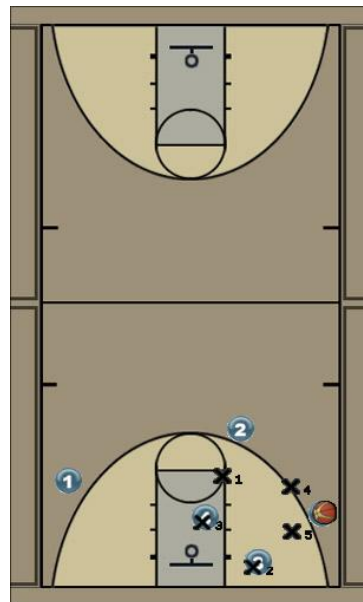
Movement 16



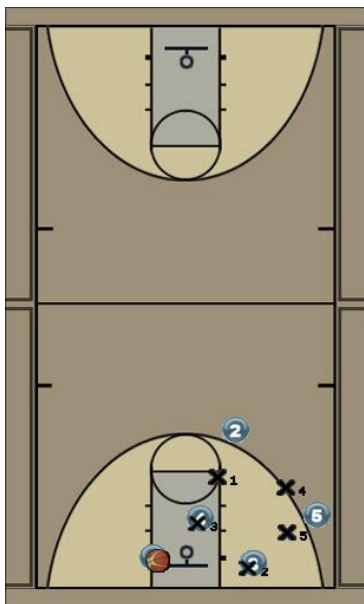
Movement 17



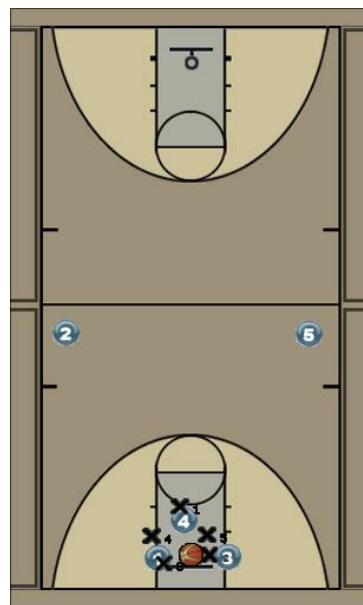
Movement 18



Movement 19



Movement 20



This play is made for all zone offenses. It is almost 100% guaranteed to work. If run correctly, it can tear apart any zone offense.