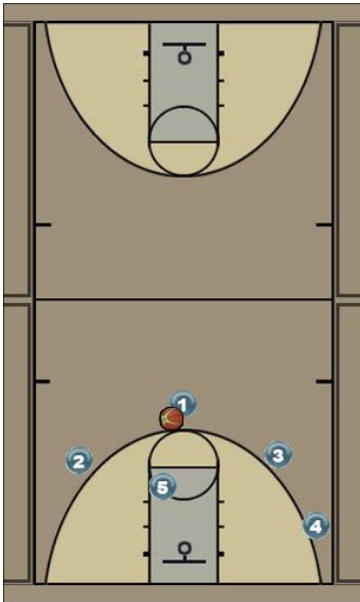
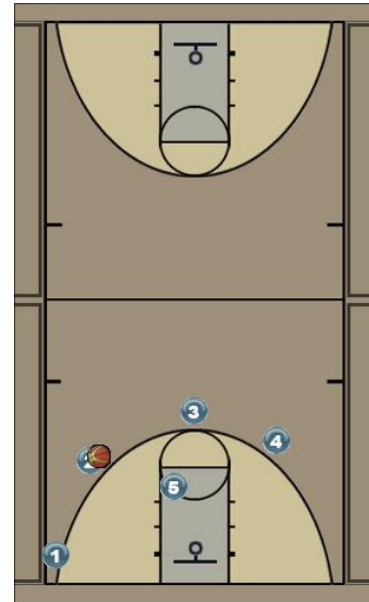


fist

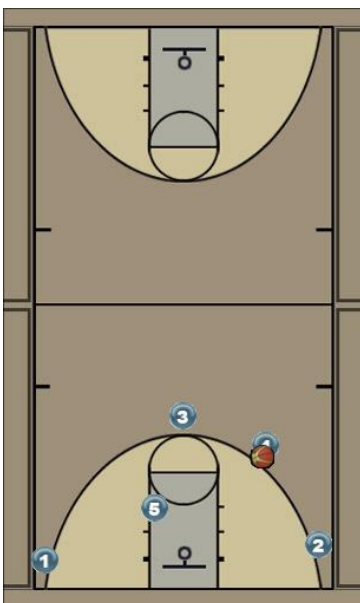
Initial Set



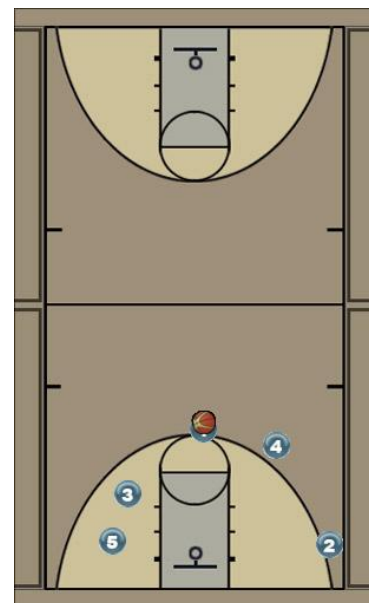
weakside pass



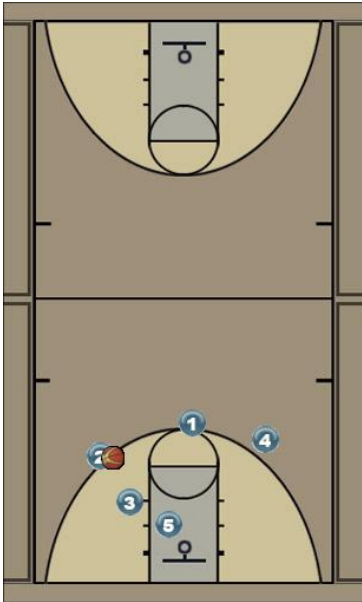
ball to 3, 2 cut



double screen 1



double screen 2



reset

