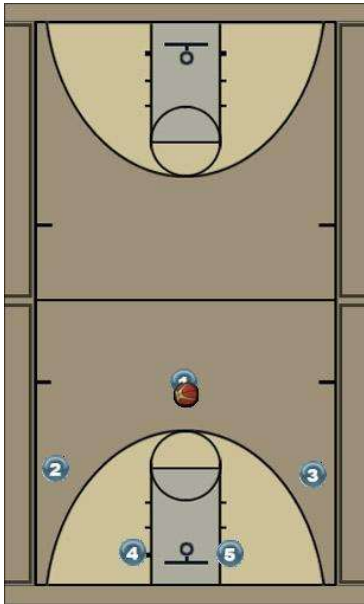
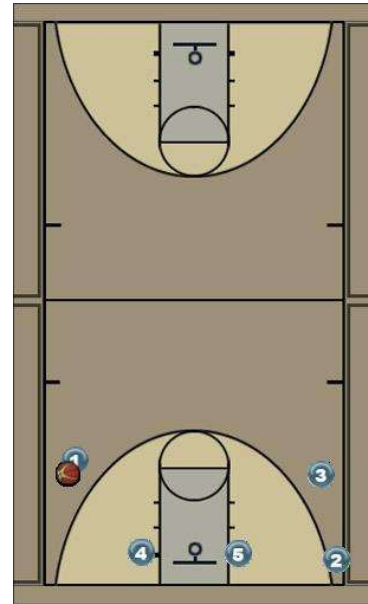


# Continuity Pick and Roll

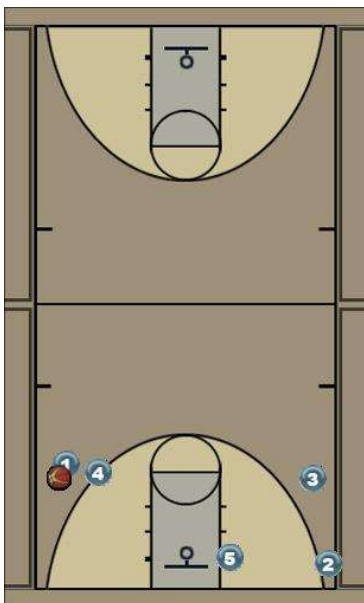
## Movement 1



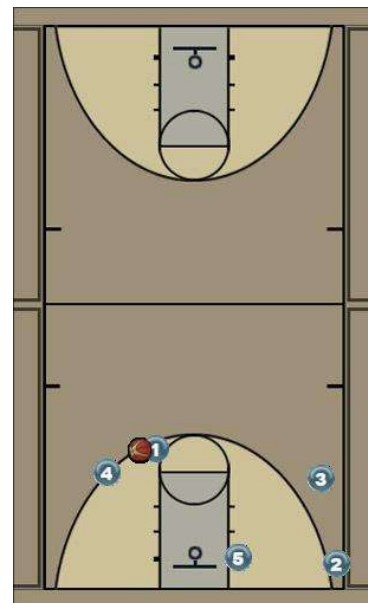
## Movement 2



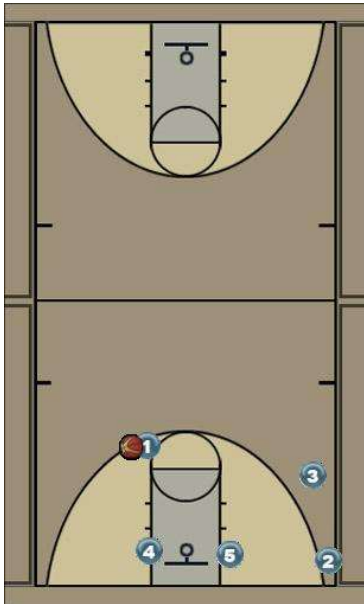
## Movement 3



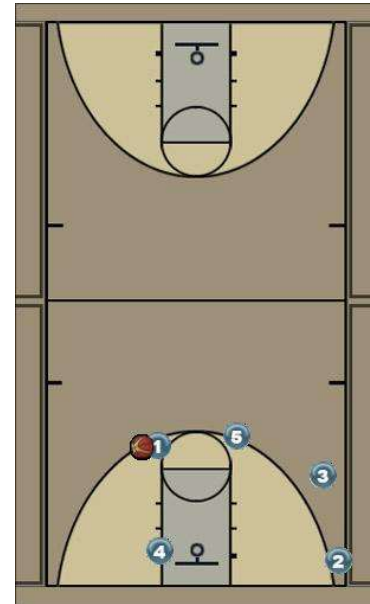
## Movement 4



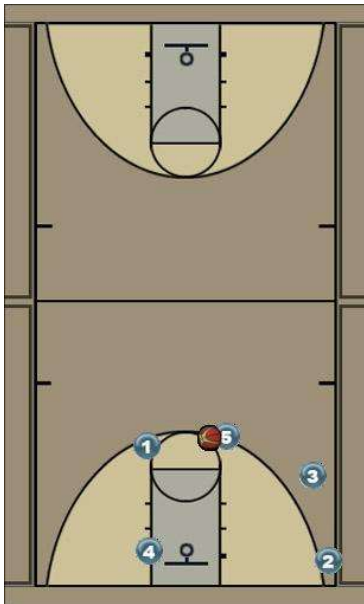
### Movement 5



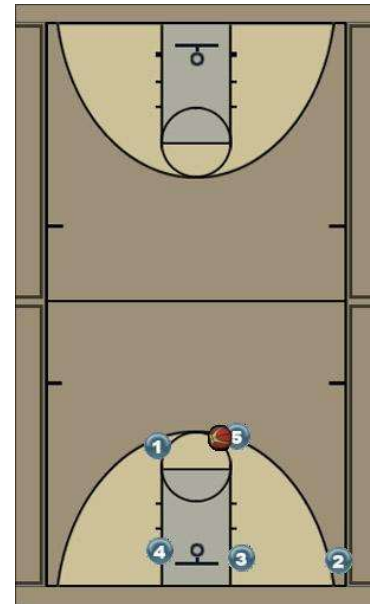
### Movement 6



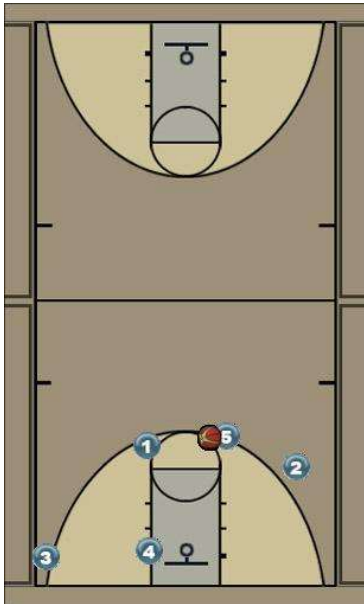
### Movement 7



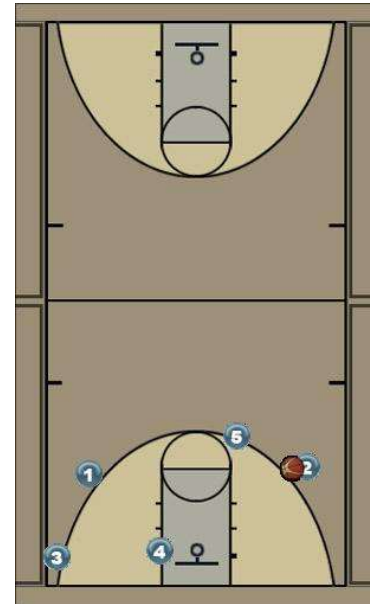
### Movement 8



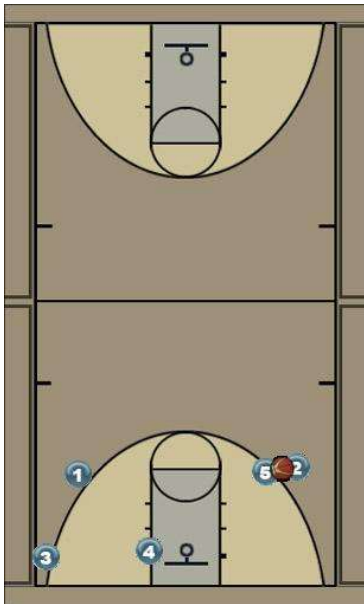
### Movement 9



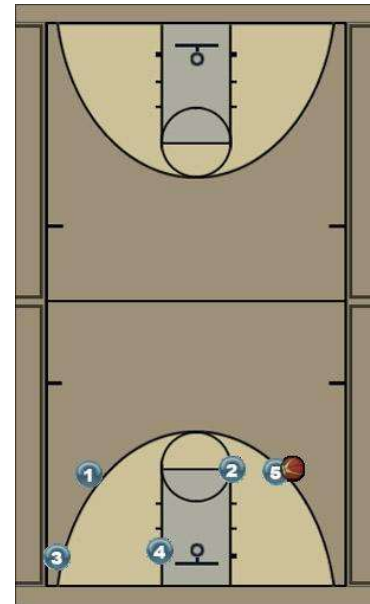
### Movement 10



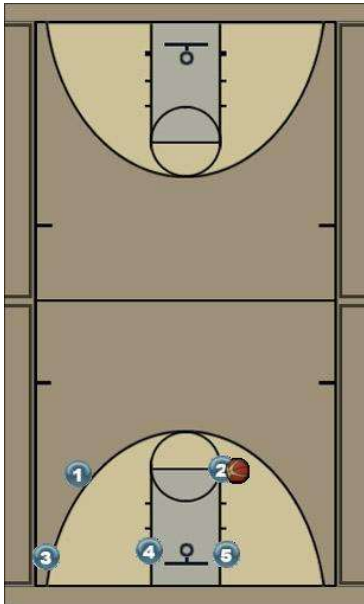
### Movement 11



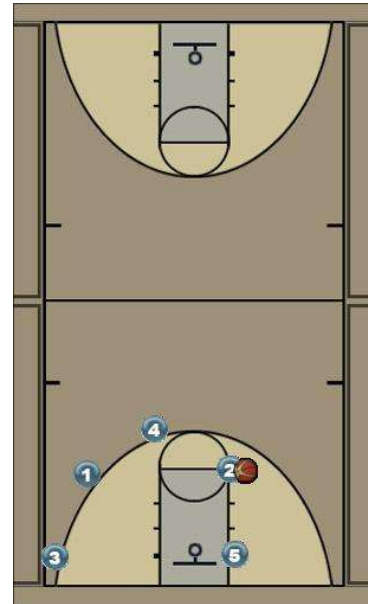
### Movement 12



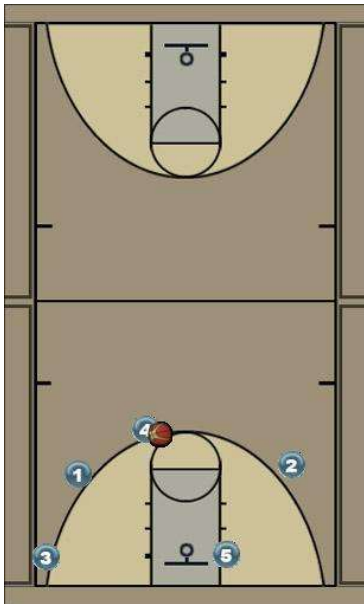
### Movement 13



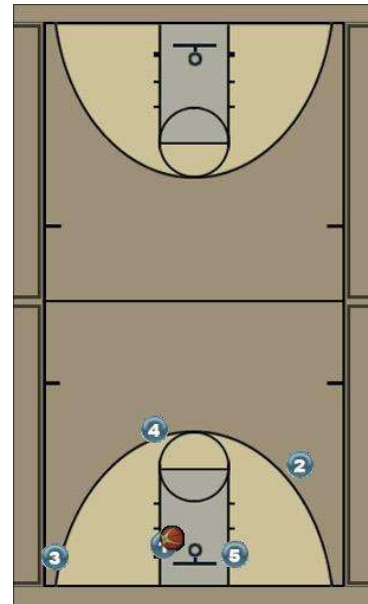
### Movement 14



### Movement 15



### Movement 16



## Movement 17

